



Ferdinand Full

Full Stack Web Developer

📍 Remote & Munich

📄 Details

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🌐 ferdinandfull.de

☎️ +49 176 41539366

📊 Skills

Frontend



Backend



UI / UX



Dev-Ops



Architecture

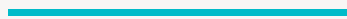


Software-Builds, Testing



🌐 Languages

German



English



🕒 Hourly rate

On request

📅 Availability

Please inquire

👤 Profile

For over 10 years I have been an enthusiastic software developer in and around Munich, as well as remote.

My incentive is my constant improvement by learning of the latest technologies, my personal attributes are a high quality standard, reliability and my keen eye for design and usability.

I find high quality solutions tailored to the specific domain of the company, optimise them continuously and identify and eliminate disruptive factors.

As a freelancer, I work for startups as well as for large companies and appreciate time-independent remote work in a motivated team and projects with exciting, technical challenges.

📁 Work Experience

• PHOENIX CONTACT GmbH

Full-Stack Software Engineer

📅 January 2022 - June 2023 📍 Freelance 📍 Remote / Blomberg

Co-development on the new e-commerce platform in the "Product" team

- › Core technologies: JavaScript, Vue.js, Java, Spring, Nuxt, SSI
- › Further development and consolidation of the front-end architecture
- › Architecture developments in a SCS environment
- › Processing of product data from the ERP

• MGM Technology Partners GmbH

Frontend Web Developer

📅 March 2020 - March 2021 📍 Freelance 📍 Remote / Munich

Co-development of a web-based editor for clerks in the public sector environment until go-live

- › Core technologies: React, Redux (-Saga), Typescript, Webpack and Stylus
- › Based on the A12 enterprise low-code platform from mgm-tp
- › Integration of software tests

• Weframe AG

Full-Stack Web Engineer

📅 June 2018 - July 2019 📍 Permanently employed 📍 Remote / Planegg

Co-development of a meeting software for a multitouch 4K display

- › Core technologies: React, Redux, Java-Spring and AWS
- › Focus on software quality and logging
- › Docker test environment with Mocha unit and Nightwatch end-2-end specs

• Münchner Reiseanbieter

Frontend Web Developer

📅 April 2018 - May 2018 📍 Freelance 📍 Munich

Frontend for a web app and rules created for an Alexa Voice Skill based on Contentful

- › Core technologies: React, HTML and SASS

• Weframe AG

Full-Stack Web Engineer

📅 October 2017 - December 2017 📍 Freelance 📍 Remote / Planegg

Co-development of a meeting software (see above "Weframe AG")

- › Focus on software quality
- › Added an update policy to the dependencies of the product

• Efa-GmbH

Full-Stack Web Engineer

📅 October 2012 - June 2017 📍 Permanently employed 📍 Remote / Pörrnbach

Main developer for the meeting software SixSteps by Moderatio®

- › Conception of a future-proof and novel architecture in the web environment with a modular system, Web-Components, CQRS and Event-Sourcing
- › Core technologies: Javascript, NodeJs, Web-Components, Angular, HTML, CSS, Living-Styleguide, Webpack and Docker

Connect

- twitter.com/medialwerk
- github.com/medialwerk
- xing.com/profile/ferdinand_full
- linkedin.com/in/ferdinandfull

Interests

Climbing, nature, art, travelling

vCard



Decade One GmbH

Senior Web Developer

03/2011 - 08/2012 ■ Permanently employed 📍 Munich

Rapid rise to become the agency's leading developer

- > Creation of an online dating portal based on web technologies
- > Realisation of projects for well-known companies such as Haribo or ProSieben

Decade One GmbH

Web Developer

08/2010 - 12/2010 ■ Internship 📍 Munich

During my studies I was able to establish myself as an intern in a well-known Munich agency

- > Starting as a Flash developer and quickly switching to web standards
- > Project responsibility with direct customer contact

Education

University of Applied Sciences - Hof

10/2007 - 03/2011 🎓 Media Informatics - Bachelor of Science 📍 Hof

- > Focus equally on programming and design
- > Projects realised e.g. in game programming but also in the field of 3D animation with Maya
- > Bachelor's thesis on animation techniques with web standards
- > Graduation with very good performance: \emptyset 1.4

Technical qualifications

Main skills

Web-Applications, JavaScript, ESNext, Typescript, HTML(5), CSS(3), Vue.js, React, Web-Components, Node.js

Frontend

Redux, Redux-Saga, Pinia, Flow, Ajax, SVG, Web-Development, PWAs, Responsive Webdesign, Web-Sockets, Jest Angular, Grunt, Gulp, Webpack, Vite, Jade, Jasmine, Mocha, Vitest, Karma, PDF.js, Protractor, Nighthawk, Cypress, SCSS, SASS, Selenium, SinonJs, socket.io, RESTful, Janus WebRTC Gateway, Frontend Styleguide, WebSockets, Yarn, NPM, Eslint, Babel, Chai, Haml, Compass, CoffeeScript, Prettier, EsLint, ...

Backend

Node.js (+Express, Parse-Platform), Java (+Spring), Gradle, MongoDB, C#, SQL

Knowledge

Software Architecture, UX/UI Design, Code Quality, Clean Code, SCS, Event-Sourcing, CQRS, Design Systems, Facilitation, Reactive Programming, MVC, BDD, TDD, Domain Driven Design, Microservices, Remote Teams, Facilitation, Continuous Improvement, Pair Programming, Refactoring, Code Reviews, Operations, Offline First, Performance, Scrum, Jira

Dev-Ops

Docker, Bash (Shell), CI/CD, Gitlab, Build Automation, Ansible, Linux

Programs & Tools

Git, Adobe Suite, Mac